Award of Murfatlar Tourney for proof games WCCC Jurmala 2024

Theme: Proof games with Anticirce (*) and possibly, with some fairy extra condition (without fairy units). 42 PGs received from 18 composers. It is a record of participation for Murfatlar tourneys! We must welcome the following newcomers: Joost Michielsen (the Nederlands), Joachim Hambros (Austria) and Dr. Rolf Kohring (Germany). I decided to split the ranking in two categories:

A) Anticirce proof games and B) Anticirce PGs with extra fairy condition.

(*) invented by Fernand Calvet (French composer, 1910-1998)

They were 18 participants with 42 works, a record for Murfatlar tourneys! The level of the tournament was high and it gave me a lot of pleasure. I congratulate all the participants for their contribution. My ranking is here from Commendations to Prizes.

A) Anticirce proof games

Commendations (without ordre)

Comm – **Dirk Borst:** All white pieces return home, with cross-capture of Pawns e2/f2. A third black Rook is necessary to accomplish this task.

 $\begin{array}{l} 1.e4 \ f5 \ 2.Qg4 \ f4 \ 3.Qxg7 \ [wQg7 \rightarrow d1] \ Bh6 \ 4.Qg4 \ f3 \ 5.Bb5 \ Be3 \ 6.fxe3 \ [wPe3 \rightarrow e2] \ f2+ \ 7.Kd1 \ f1=R \ 8.Ke1 \ d6 \ 9.Qxc8 \ [wQc8 \rightarrow d1] \ Qd7 \ 10.e5 \ Rf7 \ 11.Bxd7 \ [wBd7 \rightarrow f1] \ Sf6 \ 12.exf6 \ [wPf6 \rightarrow f2] \end{array}$

Comm – Joost Michielsen: A smart enigma: the white King captures bBc8!

1.f3 c6 2.Kf2 Qb6+ 3.Kg3 Qf2+ 4.Kf4 Qxf1 [bQf1 \rightarrow d8] 5.Ke5 Qa5+ 6.Kd6 Qh5 7.Kc7 f6 8.Kxc8 [wKc8 \rightarrow e1] Kd8 9.a3 Qe8

Try:

1.Sc3? c6 2.f3 Qb6 3.Sh3 Qg1 4.Sd5 Qxf1 [bQf1 \rightarrow d8] 5.Sg1 Qa5 6.Sb6 Qh5 7.Sxc8 [Sc8 \rightarrow b1] f6 8.?? Kd8 9.a3 Qe8

Main theme: walk of wK to back rank to eliminate bBc8 with maximum economy. bBc8 can be eliminated in 6 moves instead of 7 with wSb1, but then white is unable to lose a tempo on W8. (author)

Comm – **V.Crisan & E. Huber:** A crystal clear realization: bicolored cross-captures in minimum of moves. 1.b4 d6 2.Bb2 Be6 3.Bd4 Bb3 4.axb3 [wPb3→b2] c5 5.Ra5 cxd4 [bPd4→d7] 6.Rc5 Qa5 7.bxa5 [wPa5→a2] dxc5 [bPc5→c7]

C+ by Jacobi in 15642 sec.



Joost Michielsen Commendation, Murfatlar TT Jurmala 2024, section A



V.Crisan & E. Huber Commendation, Murfatlar TT Jurmala 2024, section A



Comm – Andy Ooms: Surprising triple check at the last move. The question is: Who gave triple check? 1.d4 h6 2.B×h6(Bc1) R×h2(Rh8) 3.Bg5 Rh6 4.B×e7(Bc1) Rb6 5.Bh6 g×h6(h7) 6.Kd2 Bg7 7.Kc3 Bh8 8.Kb4 Qg5 9.d5 Qc1 10.Sd2 Qb1 11.Qc1 **B×b2(Ff8)+++** Jacobi+

Comm – K. Prentos: Exchange of places: Sb1 \leftrightarrow Sg1 and Pa2 \leftrightarrow Pb2

1.a4 e6 2.Ra3 Qe7 3.Re3 Qa3 4.bxa3 [wPa3 \rightarrow a2] Ba3 5.Sf3 Bxc1 [bBc1 \rightarrow f8] 6.Se5 Ba3 7.Sxa3 [wSa3 \rightarrow g1] b5 8.Sxd7 [wSd7 \rightarrow b1] Bd7 9.axb5 [wPb5 \rightarrow b2]

C+ Jacobi v0.7.5 in 167048 sec

Comm – K. Prentos: Humorous dance of wSb1 between b1 and g1.

 $1.Sc_{3} d_{5} 2.Se_{4} Bh_{3} 3.Sxh_{3} [wSh_{3} \rightarrow b1] e_{6} 4.h_{3} Ba_{3} 5.Sxa_{3} [wSa_{3} \rightarrow g1] Qf_{6} 6.a_{3} Qf_{3} 7.Sxf_{3} [wSf_{3} \rightarrow b1] c_{5} 8.f_{3} c_{4} 9.Kf_{2} c_{3} 10.Sbxc_{3} [wSc_{3} \rightarrow g1] dxe_{4} [bPe_{4} \rightarrow e7]$

The first 9.5 moves: C+; 204612 sec [author]



HM5 – K. Prentos & Th. Giakatis: Impostor black Knights: Sg8 came from b8 and Sb8 was reborn after promotion.

1.e4 Sf6 2.Ba6 Sd5 3.c4 Sc3 4.bxc3 [wPc3→c2] b5 5.Bb2 b4 6.Bd4 b3 7.c3 b2 8.Qb3 **Sxa6 [bSa6→g8]** 9.Kd1 **bxa1=S [bSa1→b8]**

HM4 – **M. Parrinello:** Two Bishop Pronkin, f1 and c1, in an elegant PG: 1.e4 a5 2.Ba6 bxa6 [bPa6→a7] 3.b4 Bb7 4.b5 Bd5 5.b6 Sc6 6.b7 Qb8 **7.bxa8=B [wBa8→f1]** Qb3 8.g4 Qg3 9.d3 h5 10.Bh6 gxh6 [bPh6→h7] 11.g5 Bh6 12.g6 Be3 13.g7 Sh6 **14.gxh8=B [wBh8→c1]**

HM3 – **Th. Giakatis & K. Prentos:** Two Phoenix-Pronkin by the same Bf1. The idea was shown also by Parrinello, but in 14.5 moves.

1.b4 e5 2.b5 Qg5 3.b6 Qxg2 [bQg2→d8] 4.Bg2 c5 5.Bc6 bxc6 [bPc6→c7] 6.b7 Qg5 **7.bxa8=B [wBa8→f1]** Bb7 8.Bh3 Bg2 9.Be6 fxe6 [bPe6→e7] 10.f4 Kf7 11.f5 Kg6 12.f6 Kh5 13.f7 g6 **14.fxg8=B [wBg8→f1]** The first 9.0 moves: C+; 28641 sec The last 11.0 moves (2.5-13.5): C+; 126712 sec





HM2 – M. Parrinello: Long and short specific castling by White. The same idea (with two castling by same camp) was shown by Th. Giakatis, but his long castling is orthodox.

1.e4 c6 2.Qe2 Qb6 3.Qa6 Qxb2 [bQb2→d8] 4.Bb2 f5 5.Bf6 gxf6 [bPf6→f7] 6.Bb5 Bg7 7.Se2 Bb2 8.Sbc3 Kf8 **9.O-O-O** (possible because f8 is occupied) Sf6 10.Kxb2 [wKb2→e1] Se8 **11.O-O**

HM1 – Joost Michielsen: Exchange of places of both wRa1/wRh1 and bRa8/bRh8. A difficult task to achieve in only 10 moves. With orthodox rules, this task was realized by Unto Heinonen, Springaren 1996. 1.c3 c6 2.Qa4 Qa5 3.Qf4 Qxa2 [bQa2 \rightarrow d8] 4.Rxa7 [wRa7 \rightarrow a1] Ra5 5.Sf3 Rh5 6.Ra8 h6 7.Rxb8 [wRb8 \rightarrow a1] Rh7 8.Ra8 Rxh2 [bRh2 \rightarrow h8] 9.Rxh6 [wRh6 \rightarrow a1] Rh3 10.Rxc8 [wRc8 \rightarrow h1] Rxf3 [bRf3 \rightarrow a8]

5th Prize – **Ofer Comay:** Double check from Q and B, gave by a King capture. Very good technique proved by Ofer Comay.

1.g4 e5 2.Bg2 Ba3 3.Be4 Bxb2 [bBb2 \rightarrow f8] 4.Ba3 Be7 5.Qc1 Bf6 6.Bf8 b5 7.Qa3 b4 8.Qe3 b3 9.Sc3 b2 **10.O-O-O** (possible because the eight rank is occupied) **b1=R** 11.Sf3 Qe7 12.Rdg1 Qa3+ 13.Kd1 Rc1 14.Bxh7 [wBh7 \rightarrow f1] Rh3 15.Sb1 Rg3 16.hxg3 [wPg3 \rightarrow g2] Ke7 17.Rh8 Kd6 18.Rgh1 Kc5 19.R1h7 Sh6 **20.Kxc1 [wKc1\rightarrowe1]++**

4th **Prize** – **K. Prentos:** Seven white Pawns moved one step to the right. Nicolas Dupont made a similar idea with Take&Make condition (see the diagram below). A virtuoso piece by the Greek composer. 1.e4 h5 2.Qxh5 [wQh5→d1] Rxh2 [bRh2→h8] 3.Rh4 e5 4.Rg4 Rh3 5.gxh3 [wPh3→h2] Qh4 6.Bh3 Qg3 7.fxg3 [wPg3→g2] f5 8.exf5 [wPf5→f2] e4 9.Qf3 e3 10.dxe3 [wPe3→e2] d5 11.Bf4 d4 12.Kd2 d3 13.Ke3 Bb4 14.cxd3 [wPd3→d2] Bc3 15.bxc3 [wPc3→c2] Be6 16.Sc3 Bb3 17.axb3 [wPb3→b2]



N. Dupont 3 Prix , Trillon MT, 2012



9+16 Take&Make PG20

Solution:

1.e4 Sc6 2.Ba6 b×a6(c4) 3.b4 Ba6 4.b5 Rc8 5.b6 c×b6(b7) 6.d4 Qb6 7.d5 Sd4 8.Bf4 Rc5 9.Bd6 e×d6(c7) 10.e5 Bd6 11.e6 f×e6(e7) 12.f4 Kf7 13.f5 Bf4 14.f6 Kg6 15.g4 g×f6(f7) 16.g5 Sf6 17.Qd3+ Kh5 18.g6 h×g6(g7) 19.Sd2 Rh6 20.O-O-O c×d3(h7)



3rd Prize – Michel Caillaud: Five simultaneous check gave by specific move of Knight. A spectacular achievement.

1.e4 a6 2.B×a6(Bf1) Ra5 3.a4 Rh5 4.a5 e5 5.a6 Bb4 6.a7 Qe7 7.Ra6 Qc5 8.Rh6 b6 9.Bc4 Ba6 10.Be6 Bf1 11.c4 Bc3 12.d×c3(c2) Re7 13.Sd2 Kd6 14.a8=B Kd5 15.Bc6 d6 **16.S×f1(Sb1)**+++++

2nd Prize – **Joachim Hambros:** Has anyone imagined that a Q Schnoebelen is possible in Anticirce? This task was masterfully performed by the Austrian composer.

1. c4 c5 2. Qc2 Sc6 3. Qxh7(Qd1) Rh3 4. Sa3 Rb3 5. h4 g6 6. h5 Bg7 7. h6 Bd4 8. h7 Sf6 **9.h8=Q!** Sh7 10. Rh3 f6 11. Rc3 Kf7 12. d3 Qf8 13. Bf4 Qh6 14. Bc7 Kg7 15. Ba5 b6 16. Rac1 Bb7 17. Sb1 **Rxh8.** Type Calvet is necessary to make Rxh8 possible.

1st **Prize** – **Michel Caillaud:** When I chose this condition for Murfatlar 7th edition, I had in mind that M. Caillaud would try to correct his demolished problem Nunspeet 2000. But I did not imagine that he would get a completely different position and, moreover, having two solutions. An absolutely remarkable achievement!

1.b4 Cf6 2.Fb2 Cé4 3.Ff6 Cç6 4.Cç3 C×d2(Cb8) 5.Dd2 Cd4 6.Td1 C×é2(Cg8) 7.Fa6 Ch6 8.b5 Cg4 9.Dh6 Cç6 10.Td6 C×h2(Cb8) 11.Th4 Cb4 12.Tç4 C×a2(Cg8) 13.Cé4 (in fr. language)

Thème Lois! : les Cavaliers noirs échangent leurs places, puis une nouvelle fois pour revenir à leur case d'origine.

Mais le principe de la démolition du problème de Nunspeet 2000 peut aussi s'appliquer!

1.b4 d5 2.Fb2 Dd6 3.Dç1! D×h2(Dd8) 4.Th6 d4 5.Td6 d3 6.Ff6 é5 7.Cç3 d×é2(é7) 8.Fa6 Fé6 9.b5 F×a2(Fç8) 10.Ta4 é4 11.Tç4 é3 12.Cé4 é×d2(d7) 13.Dh6 Échange de place des Pions d7 et é7.

« Circuits » des Dame d8 et Fou ç8.[author]

B) Anticirce PGs with extra fairy condition

Commendations (without ordre)

Comm - Arnold Beine: All pieces in homebase position, but coloured wSg8.

1.e4 Sf6 2.Bb5 Sxe4 [bSe4 \rightarrow g8=w] 3.Bxd7 [wBd7 \rightarrow f1=b] Bg4 4.Qxg4 [wQg4 \rightarrow d1=b] Bxg2 [bBg2 \rightarrow c8=w] 5.Bg4 Qd8xd2 [bQd2 \rightarrow d8=w] 6.Bxd1 [wBd1 \rightarrow f1=b]+ Kxd8 [bKd8 \rightarrow e8] 7.Kxf1 [wKf1 \rightarrow e1]

Comm – Rolf Kohring: Mars Circe condition accelerate the theme: interchange of black Rooks squares. 1. g4 e6 2. Bg2 Bd6 3. Be4 Bg3 4. h2-h2xg3 [wPg3→g2] Sc6 5. Rh1xh7 [wRh7→h1] Rb8 6. Sh3 Rh8xh3 [bRh3→a8] 7. Rh6 Qh4 8. g3 Qh3 9. g4-g2xh3 [wPh3→h2] Rb8-h8xh6 [bRh6→h8]

HM3 - Allan Bell: A smart combination between Anticirce and # color. Impostor Qd8 and bK circuit. 1.e3 e6 2.Qg4 Ke7 3.Be2 Kd6 4.Bf3 Qe7 5.Qd4 [d4=b] Ke5 6.g4 Qa3 7.b4 Qb3 8.axb3 [wPb3→b2] Kf4 9.Ra3 Kxe3 [bKe3 \rightarrow e8] 10.Re3 Qxd2 [bQd2 \rightarrow d8]

HM2 - K.Prentos: Four Pronkin pieces - Qsqb - obtained in six moves only. Masand helps a lot with quick promotions. 1.e3 f6 2.Qg4 Kf7 3.Qe6 $[f6,d7,e7=w][a2,e3=b] + Kg6 4.exd8=Q [wQd8 \rightarrow d1] axb1=Q$ $[bQb1 \rightarrow d8]$ 5.dxc8=S $[wSc8 \rightarrow b1]$ e2 6.Qd7 exd1=B $[bBd1 \rightarrow c8]$

HM1 – A.Beine: Another smart combination: Anticirce Antipodes. Circuit of bBc8, Pronkin Rh8 andS Ceriani-Frolkin.

1.e3 d5 2.Qg4 Bf5 3.Qxg7 [wQg7→c3] Bxc2 [bBc2→g6] 4.Qxh8 [wQh8→d4] Bxb1 [bBb1→f5] 5.Qg4 d4 6.exd4 $[wPd4 \rightarrow h8=S]$ Bxg4 [bBg4 \rightarrow c8] 7.Sg6 fxg6 [bPg6 \rightarrow c2] 8.Rb1 cxb1=R [bRb1 \rightarrow f5] 9.d4 Rd5 10.Bf4 Rxd4 [bRd4→h8]



Jurmala 2024, section B Ś ĝ Å AAAA Å Anticirce PG₉

Allan Bell 3rd HM, Murfatlar TT Jurmala 2024, section B





K. Prentos 2nd HM, Murfatlar TT Jurmala 2024, section B



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88 Å Ý 🗿 Anticirce PG10 10 + 13Antipodes



3rd **Prize** – **Andy Ooms:** Fuddled Men was the condition required last year at Batumi. It is now masterly used to show a final checkmate. This checkmate is done by 3 units: Ra1, Bh4 and Sf3 (and not by Kd2, because we have Cheylan type).

1.e4 e5 2.Bb5 Ke7 3.d3 d5 4.Bg5 Ke6 5.Qd2 Ba3 6.Bh4 Kf5 7.Qb4 Qg5 8.Kd2 Kf4 9.Sh3 Bg4 10.Rc1+ Kg3+ 11.f4 Bd1 12.S×a3(Sg1) Kf2 13.Be8 Sd7 14.Sf3+ Ke1 **15.R×d1(Rh1)**#

2nd Prize – Kostas Prentos: Three times Pronkin/Schnoebelen (bQ, wS, wS). In Pronkin/Schnoebelen, both themes are combined: A pawn promotes with a capture and is automatically reborn (Pronkin). This piece is later captured on its rebirth square, without having played any other moves (Schnoebelen). Masand helps with quick promotions that otherwise are difficult to show in Anti-Circe. [author] 1.Sf3 c6 2.Sd4 Qa5 3.f3 Kd8 4.Kf2 Kc7 5.Ke3 Qg5 [e7,g7=w][g2=b]+ 6.Ke4 gxf1=Q [bQf1→d8] 7.exd8=S [wSd8→g1] Qxg1 [bQg1→d8] 8.Re1 Qg5 9.gxh8=S [wSh8→g1] Qxg1 [bQg1→d8] C+ Jacobi v0.7.5 in 33887 sec. Kostas has also experienced the Masand condition in the past, with excellent results on Julia's fairies website.

1st Prize – Arnold Beine: Make&Take was the condition required by a thematic tourney of feenschach. It is created by Hartmut Laue (as an antiform of Take&Make). This very interesting condition made possible 4 x turbo-Pronkin in 6 moves only. Moreover, the Pawn g7 describes a *papillon*: $g7 \rightarrow b2 \rightarrow b7 \rightarrow g2 \rightarrow g7$.

An outstanding problem, which spectacularly crowns the B section of the tournament.

1.b3 b5 2.Bb2 g7-c3xb2 [bPb2→b7] 3.g2-g7xh8=B [wBh8→c1] Sg8-g3xh1 [bSh1→g8] 4.Bg2 b7-f3xg2 [bPg2→g7] 5.e4 g7-b2xc1=R [bRc1→h8] 6.e4-b7xc8=B [wBc8→f1] e7-e2xd1=B [bBd1->c8]+

It is remarkable that the authors spent hours or even days to test the problems with Jacobi. But the verification was actually partial. Then, the cook-hunters are invited to demolish them.

For more Anticirce proof games, see the website Forum of Cornel Păcurar, chessproblems.ca

Paul Rãican – Tulcea, July 2024

Definitions

#color: After a checkmate, the colour of the mating piece(s) is changed and the game resumes, if a legal position results.[feenschach, April 2015]

Andernach: A capturing piece (excluding King) changes color.

Mars Circe: In order to capture, any unit (including King) is first replaced on its rebirth-square (as for captured units in Circe) and then captures from this square. The captured unit disappears. If the Circe rebirth square of the piece is occupied, this piece cannot capture (other moves are normal).

Masand: A piece which directly threatens the opposite King, after it moves, changes the color of the pieces it controls or attacks, except the Kings.

Fuddled Men: No unit can make two moves in succession. This restriction also holds for the effect on the opponent's King. (the fairy condition was invented by John D. Beasley, and his pioneering play appeared in the 1987 British Chess Magazine)

Make&Take: Before any unit captures any other unit, it must first mimick a non-capturing move by that unit. For example, if a white Rook on a4 wants to capture a black Knight on d6, it first moves like a Knight to b6, then captures the Knight.